## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### THEORY OF COMPUTATION

#### **ASSIGNMENT-1**

Marks 20

# Answer All questions. All question carry equal marks.

- 1. Briefly explain about Universal Turing machine.
- 2. For each of the following RE draw NFA with  $\varepsilon$  transitions:

ii) 
$$(0+1)*(00+1)(0+1)*$$

- 3. Construct DFA for the language.
- 4. Eliminate Null productions form the following CFG:

$$S \rightarrow ABA$$
,  $A \rightarrow aA \mid \epsilon$ ,  $B \rightarrow bB \mid \epsilon$ 

5. Consider the grammar S → (L) | a, L → L, S | S. Derive expression ((a, a), (a, a)) by leftmost derivation and rightmost derivation.

## **SCHOOL OF DISTANCE EDUCATION**

# **ASSIGNMENT QUESTION PAPER**

# MCA (Second Year)

## THEORY OF COMPUTATION

## **ASSIGNMENT-2**

Marks 20

- 1. State the Halting problem.
- 2. Write about Universal Turning Machine
- 3. Construct NPDA for the language.
- 4. Construct GNF grammar for the following CFG:

$$S \rightarrow AA \mid b, A \rightarrow SS \mid a$$

- 5. Give the NFA's, which accepting the following languages over the alphabets {0, 1}
  - i) Set of all strings with three consecutive 0's.
  - ii) Set of all strings such that 5th symbol from right end is 1.

# **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### **COMPUTER GRAPHICS**

**ASSIGNMENT-1** 

Marks 20

- 1. What are the applications and usage of computer graphics? Discuss.
- 2. What is meant by normalized device co-ordinate system? Write its advantages.
- 3. What are the advantages of mini max in Z- buffer algorithm?
- 4. Describe Bezier Surface generation technique with examples.
- 5. Explain the terms frame buffer and aliasing. Discuss about any two anti aliasing methods.

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## **COMPUTER GRAPHICS**

**ASSIGNMENT-2** 

Marks 20

- 1. Explain the feature of Bresenham's line drawing algorithm.
- 2. Discuss the role of display interpreter in graphical display, with a block diagram.
- 3. What is meant by composite transformation? Explain.
- 4. Distinguish between window and view port.
- 5. Outline the t-buffer algorithm. List advantages and disadvantages.

# **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### **FILE STRUCTURES**

**ASSIGNMENT-1** 

Marks 20

- 1. Explain different types of storage and their storage hierarchy.
- 2. Write and explain the procedure involved in transmitting a byte from data area to file.
- 3. What are the various methods of organising the records on a file? Explain.
- 4. What is inverted list? Explain the conceptual view of the primary key reference fields as a series of lists.
- 5. Compare the strength and weaknesses of R+ trees and B trees.

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### **FILE STRUCTURES**

#### **ASSIGNMENT-2**

Marks 20

- 1. How to link a logical file within program to physical file? Explain.
- 2. Discuss what happen when a program writers a byte to file on a disk.
- 3. How can we search a record faster than sequential search? Discuss.
- 4. What are the three possible situations of record updating? Discuss.
- 5. List the B- tree properties. Explain search and insert method with respect to B tree.

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## **DESIGN AND ANALYSIS OF ALGORITHMS**

**ASSIGNMENT-1** 

Marks 20

- 1. What are the different mathematical notations used for algorithm analysis?
- 2. Define and described any three asymptotic notations.
- 3. Write the general method of divide and conquer approach and explain.
- 4. Explain Dijkstra's algorithm with example.
- 5. Explain Hamiltonian circuit problem with an example.

# **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### **DESIGN AND ANALYSIS OF ALGORITHMS**

**ASSIGNMENT-2** 

Marks 20

- 1. Compare time complexity with space complexity. Give suitable example.
- 2. Give the big O notation definition and discuss with suitable example.
- 3. Write divide and conquer recursive merge sort algorithm and derive the time complexity of this algorithm.
- 4. Write any one none-deterministic algorithm and explain.
- 5. Define back backing and list the applications of back tracking.

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

**Operating systems** 

**ASSIGNMENT-1** 

Marks 20

- 1. What are the functions and services of operating system? Discuss.
- 2. Discuss various criteria used for short-term scheduling.
- 3. How deadlock problem can be prevented? Suggest suitable solutions.
- 4. Discuss about various mechanisms provided for inter process communication and synchronisation in detail.
- 5. What is the difference between simple paging and virtual memory paging? Why the principle of locality is is crucial to the use of virtual memory?

#### SCHOOL OF DISTANCE EDUCATION

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

# **Operating systems**

**ASSIGNMENT-2** 

Marks 20

- 1. DMA access to main memory is given higher priority than processor access to main memory. Explain with example.
- 2. What are pre-emptive and non- pre-emptive scheduling policies? Give examples.
- 3. What is accomplished in page buffering? Discuss how thrashing can be detected by OS? What can be done to alleviate this problem?
- 4. What are the various access rights that can be assigned to a particular user for a particular file?
- 5. What are the various types of operations that may be performed on the directory?

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# **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## DATA COMMUNICATION AND NETWORKS

**ASSIGNMENT-1** 

Marks 20

- 1. What are the three criteria necessary for an effective and efficient network?
- 2. Name services provided by the application layer in the internet model.
- 3. Explain line coding schemes.
- 4. Explain about error detection codes with an example.
- 5. Explain about virtual LANs.

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## DATA COMMUNICATION AND NETWORKS

**ASSIGNMENT-2** 

Marks 20

- 1. Explain about half-duplex and full-duplex transmission modes.
- 2. Explain about the responsibilities of the data link layer in the internet model.
- 3. Explain about modulation of analog signals.
- 4. Explain about IPV6 protocol.
- 5. Explain about client server model in detail.

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## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## **DATABASE MANAGEMENT SYSTEMS**

**ASSIGNMENT-1** 

Marks 20

- 1. With a neat diagram, explain different levels of abstraction in a DBMS. Explain how it supports data independence.
- 2. How does the Tuple relational calculus differ from domain relational calculus? Explain.
- 3. How does SQL implement the entity integrity and referential integrity constraints of the relational data model?
- 4. What is UDBC? How is it related to SQL/CLI?
- 5. What are the properties of transactions? Explain.

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## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## **DATABASE MANAGEMENT SYSTEMS**

**ASSIGNMENT-2** 

Marks 20

- 1. Explain about UML class diagram.
- 2. What is TDBC? Is it an example of embedded SQL or of using function calls? Explain.
- 3. Discuss different ways by which a join operation can be modelled using SQL.
- 4. Explain the process of recovering from a system crash.
- 5. How schedule is related to the term serializability? Describe with examples.

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## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### **OPERATION RESEARCH**

**ASSIGNMENT-1** 

Marks 20

## Answer All questions. All question carry equal marks.

- 1. Distinguish between assignment and transportation problem.
- 2. How can OR models be classified? Explain.
- 3. An artist in the Shilparamam has 8 persons for whom the artist performs painting works. Arrival rate is passion stream and the service times are exponential. Average arrival rate is 5 per hour with an average sevice time of 20 minutes. Cost of waiting is Rs 120, while the cost of sevice is Rs. 75 each.

## Calculate:

- i) The average length of the waiting time
- <u>ii)</u> The average waiting time of an arrival.
- iii) The average time which an arrival spends in the systems.
- iv) The minimum cost service rate.
- 4. Describe the decision rules for purchase inventory model with two price breaks.
- 5. Establish the relation between a linear programming problem and a two person zero —sum game.

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## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### **OPERATION RESEARCH**

#### **ASSIGNMENT-2**

Marks 20

- 1. Differentiate between strictly determinable games and non-strictly.
- 2. Solve the games by using maxmin (minimax) principle whose pay off matrix in given in table 1

	Player B			
Player A	B1	B2	В3	B4
A1	1	7	3	4
A2	5	6	4	5
A3	7	2	0	3

- 3. Write the steps to solution of a LP problem by graphical method. Also write the steps involved in solution of OR problem.
- 4. A manufacturing company uses certain part at a constant rate of 4500 units per year. Each unit costs Rs. 2/- and the company personal estimates that is costs Rs.50 to place an order. The carrying costs of inventory is estimated to be 20% per year, find the optimum site of each order and minimum yearly costs.
- 5. Solve the following LLP by dynamic programming

$$2x_1 + x_2 \le 8$$
$$5x_1 + 2x_2 \le 5$$
$$x_1 + x_2 \ge 0$$

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## **ARTIFICIAL INTELLIGENCE**

**ASSIGNMENT-1** 

Marks 20

- 1. Explain the State Space with the use of 8 Puzzle problem.
- 2. What is Hill Climbing? Explain about Simple Hill Climbing and Steepest Ascent Hill Climbing.
- 3. Illustrate best first search algorithm with suitable example.
- 4. Discuss various approaches to representing the knowledge.
- 5. What are the components of script? Write a script for a student go to examination hall.

# ANDHRA UNIVERSSITY SCHOOL OF DISTANCE EDUCATION

# **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## ARTIFICIAL INTELLIGENCE

**ASSIGNMENT-2** 

Marks 20

- 1. Discuss the AI problem Characteristics in detail.
- 2. Explain mean-end analysis approach to solve AI problems with example.
- 3. What are well formed formulae? What are the steps involved in bringing acknowledge to clause form.
- 4. Explain about Bayesian Network with suitable example.
- 5. Explain rule based system with example.

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

## **IMAGE PROCESSING**

**ASSIGNMENT-1** 

Marks 20

- 1. Discuss in detail about DFT and FFT.
- 2. Write detailed note on low pass filter and high pass filters.
- 3. Describe about colour contrast based edge enhancement technique.
- 4. Discuss in detail about image compression standards.
- 5. Discuss about sub region segmentation.

## **SCHOOL OF DISTANCE EDUCATION**

## **ASSIGNMENT QUESTION PAPER**

MCA (Second Year)

#### **IMAGE PROCESSING**

**ASSIGNMENT-2** 

Marks 20

- 1. Explain HADMARD Transform and DCT.
- 2. Discuss directional and Sobel edge enhancement filter.
- 3. Explain about compression at the time of image transmission.
- 4. Explain histogram based segmentation techniques.
- 5. Explain about morphological applications.